Bachelor of Fine Arts

Fine Arts with a Major in Graphic Design (BFA)

Degree Program Guide

The Degree Program Guide is a suggested curriculum to complete this degree program in four years. It is just one of several plans that will work and is presented only as broad guidance to students. Each student is strongly encouraged to develop a customized plan in consultation with their academic advisor. Additional information can also be found in Degree Works.

Course	Title	Credit Hours
Freshman		
Fall		
Select one of the following:		3
ARTS 202	Two-Dimensional Design and Color Theory	
ARTS 203	Three-Dimensional Design	
ARTS 231	Drawing I: Fundamentals of Drawing	
ARTS 279	Digital Basics	
Select one of the following:		3
ARTS 202	Two-Dimensional Design and Color Theory	
ARTS 203	Three-Dimensional Design	
ARTS 231	Drawing I: Fundamentals of Drawing	
ARTS 279	Digital Basics	
ENGL 110C	English Composition (Grade of C or better required)	3
Language and Culture I (May be waived; See requirement details)		0-3
Mathematical Skills		3
	Credit Hours	12-15
Spring		
Select one of the following:		3
	Two-Dimensional Design and Color Theory	3
Select one of the following:		3
Select one of the following: ARTS 202	Color Theory	3
Select one of the following: ARTS 202 ARTS 203	Color Theory Three-Dimensional Design Drawing I: Fundamentals of	3
Select one of the following: ARTS 202 ARTS 203 ARTS 231	Color Theory Three-Dimensional Design Drawing I: Fundamentals of Drawing	3
Select one of the following: ARTS 202 ARTS 203 ARTS 231 ARTS 279	Color Theory Three-Dimensional Design Drawing I: Fundamentals of Drawing	
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Select one of the following: ARTS 202 ARTS 203 ARTS 231 ARTS 279 Select one of the following: ARTS 202 ARTS 203 ARTS 203 ARTS 231 ARTS 279 Select one of the following: Select one of the following: ARTS 279	Color Theory Three-Dimensional Design Drawing I: Fundamentals of Drawing Digital Basics Two-Dimensional Design and Color Theory Three-Dimensional Design Drawing I: Fundamentals of Drawing Digital Basics Writing, Rhetoric, and	3

Oral Communication		3
ARTS 200 level course		3
	Credit Hours	15-18
Sophomore		
Fall		
GDES 280	Introduction to Graphic Design	3
ARTS 204	Foundational Concepts in Studio Art	3
ARTH 150	Global Survey of Art History	3
The Nature of Science I		4
Literature		3
	Credit Hours	16
Spring		
GDES 365	Basic Typography	3
ARTS 200 or 300 level course		3
ARTS 200 or 300 level course		3
ARTH 200 level survey course		3
The Nature of Science II		4
	Credit Hours	16
Junior		
Fall		
GDES 371	Design Concepts	3
ARTH Writing Intensive Course		3
ARTS or GDES 200, 300 or 400 level course		3
Human Creativity (May not use ARTH 121A or ARTS 122A)		3
Human Behavior		3
Philosophy and Ethics		3
	Credit Hours	18
Spring		
GDES 373	Design Systems	3
GDES 300/400-level Graphic De	sign elective course	3
ARTH 300/400-level Elective co	urse	3
Interpreting the Past		3
ARTS 200, 300 or 400 level cour	rse	3
	Credit Hours	15
Senior		
Fall		
GDES 490	Design Seminar	3
GDES 300/400-level Graphic De	sign elective course	3
GDES 300/400-level Graphic Design elective course		3
ARTH 300/400-level elective course		3
Impact of Technology (May be find ARTH 435W)	alfilled in the major with	0-3
	Credit Hours	12-15
Spring		
GDES 491	Design Capstone	3
GDES 300/400-level Graphic De	sign elective course	3
Upper-Division General Education	on Course	3
Upper-Division General Education Course		3
Information Literacy and Research (http://catalog.odu.edu/undergraduate/requirements-undergraduate-degrees/#information)		3

Elective		1
	Credit Hours	16
	Total Credit Hours	120-129

1 Grade of C or better required

The Graphic Design curriculum is sequential; required graphic design courses must be taken in the order listed above.