The Department of Electrical and Computer Engineering offers undergraduate four-year degree programs leading to the Bachelor of Science in Electrical Engineering and the Bachelor of Science in Computer Engineering. These programs are accredited by the Engineering Accreditation Commission of ABET, http://www.abet.org. The undergraduate programs provide a broad foundation in electrical and/or computer engineering through combined lecture and laboratory work and prepare the student for entering the profession of electrical and/or computer engineering. In addition, these programs prepare the students for further study at the graduate level.

The department also offers programs of graduate study leading to the degrees of Master of Engineering, Master of Science, Doctor of Philosophy, and Doctor of Engineering. Faculty members in electrical and computer engineering are actively engaged in research, and the department maintains extensive laboratory facilities to support the research work. Areas of specialization include biomedical engineering, bioelectronics, plasmas, microelectronics/nanotechnology, photovoltaics, atomic layer deposition, laser processing, multivariable systems/nonlinear control, computational intelligence and machine vision, signal and image processing, modeling/simulation/visualization, medical modeling, computer hardware, computer networks, and communications.

Students majoring in either electrical engineering or computer engineering may fulfill the upper-level General Education requirements through completion of a minor in the other discipline. Computer engineering students automatically meet this requirement with the built-in minor in computer science.

Mission Statement
The Department of Electrical and Computer Engineering at Old Dominion University is a partnership among students, faculty and staff in Service to the profession of Electrical and computer engineering through academic excellence, Research and real-world experiences, dedicated to a Vision of the future that includes Industry and community, Continuous improvement, and personal Enrichment and growth (SERVICE).

Bachelor of Science in Electrical Engineering
Vishnu K. Lakdawala, Chief Departmental Advisor

The electrical engineering undergraduate curriculum begins with a solid foundation in math, science, English, circuits, signals and linear systems, electronics, electromagnetics, digital systems, and microelectronics. Adequate elective freedom is available to the student to allow specialization in one of the four concentration areas: systems and automation engineering, physical electronics, computer hardware systems, or power and renewable energy. Emphasis is placed on understanding principles through theoretical investigation and experimental verification. In addition, coursework in General Education Skills and Ways of Knowing are required to assure a well-rounded program of study.

The systems and automation engineering concentration requires completion of four courses selected from the following: ECE 381, ECE 451, ECE 455, ECE 458, and ECE 461.

The physical electronics concentration requires completion of four courses selected from the following: ECE 403, ECE 454, ECE 464, ECE 471, ECE 472, ECE 473, and ECE 474.

The computer hardware systems concentration requires completion of four courses selected from the following: ECE 341, ECE 346, ECE 441, ECE 443, and ECE 483.

The power and renewable energy concentration requires completion of four courses selected from the following: ECE 303, ECE 403, ECE 404, ECE 405, ECE 408, ECE 461, ECE 471.

Electrical Engineering Program
Educational Objectives
The electrical engineering program seeks to prepare graduates who, after the first few years of their professional career, have:

1. established themselves as practicing engineering professionals in industry or government, or engaged in graduate study
2. demonstrated their ability to work successfully as members of a professional team and function effectively as responsible professionals
3. demonstrated their ability to adapt to new technology and career challenges

Student Outcomes
The electrical engineering student outcomes are as follows. Graduates must attain:

1. An ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics.
2. An ability to apply the engineering design process to produce solutions that meet specified needs with consideration for public health and safety, and global, cultural, social, environmental, economic, and other factors as appropriate to the discipline.
3. An ability to develop and conduct appropriate experimentation, analyze and interpret data, and use engineering judgment to draw conclusions.
4. An ability to communicate effectively with a range of audiences.
5. An ability to recognize ethical and professional responsibilities in engineering situations and make informed judgments, which must consider the impact of engineering solutions in global, economic, environmental, and societal contexts.
6. An ability to recognize the ongoing need for additional knowledge, to choose appropriate learning strategies, and to apply this knowledge.
7. An ability to function effectively as a member or leader of a team that establishes goals, plans tasks, meets deadlines, and creates a collaborative and inclusive environment.

Accreditation
The Bachelor of Science in Electrical Engineering is accredited by the Engineering Accreditation Commission of ABET, http://www.abet.org. (http://www.abet.org)

Four-Year Plan - Electrical Engineering - BSEE (http://catalog.odu.edu/undergraduate/frankbattencollegeofengineeringandtechnology/electricalcomputerengineering/electricalengn-bsee-fouryearplan)

This is a suggested curriculum plan to complete this degree program in four years. Please consult information in this Catalog, Degree Works, and your academic advisor for more specific information on course requirements for this degree.

Electrical Engineering Four-Year Plan*

<table>
<thead>
<tr>
<th>Freshman</th>
<th>First Term</th>
<th>Hours</th>
<th>Second Term</th>
<th>Hours</th>
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<tbody>
<tr>
<td>ENGN 110</td>
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<td>ECE 111</td>
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<tr>
<td>CHEM 121N</td>
<td>3</td>
<td>CHEM 123N</td>
<td>3</td>
<td></td>
</tr>
</tbody>
</table>
The computer engineering undergraduate degree program is designed to provide both a broad engineering background and a comprehensive foundation in the technical principles underlying the computer area. Students develop a background through course work in mathematics, the basic sciences, and general engineering. The technical core consists of course work from electrical engineering to address hardware aspects of computer engineering and course work from computer science to address software aspects. Adequate elective freedom is available to students to allow specialization in one or more of the three concentration areas: computer hardware systems, computer networks, or cyber security. In addition, course work in General Education Skills and Ways of Knowing is required to assure a well-rounded program of study.

The computer hardware systems concentration requires completion of four courses selected from the following: ECE 341, ECE 346, ECE 441, ECE 443, and ECE 483.

The computer networks concentration requires completion of four courses selected from the following: ECE 355, ECE 451, ECE 452, ECE 455, and CS 472.

The cyber security concentration area requires completion of four courses selected from the following: ECE 346, ECE 355, ECE 416, ECE 419, ECE 455, ECE 470, and ECE 483.

Electrical engineering students need four 400-level ECE technical elective courses with the option of one 300-level ECE technical elective course or one approved 300- or 400-level CS/MATH/Engineering course.

The General Education requirements in information literacy and research, impact of technology, and philosophy and ethics are met through the major.

Electrical engineering majors must earn a grade of C or better in all 200-level ECE courses prior to taking the next course in the sequence.

Bachelor of Science in Computer Engineering

Vishnu K. Lakdawala, Chief Departmental Advisor

The computer engineering undergraduate degree program is designed to provide both a broad engineering background and a comprehensive foundation in the technical principles underlying the computer area. Students develop a background through course work in mathematics, the basic sciences, and general engineering. The technical core consists of course work from electrical engineering to address hardware aspects of computer engineering and course work from computer science to address software aspects. Adequate elective freedom is available to students to allow specialization in one or more of the three concentration areas: computer hardware systems, computer networks, or cyber security. In addition, course work in General Education Skills and Ways of Knowing is required to assure a well-rounded program of study.

The computer hardware systems concentration requires completion of four courses selected from the following: ECE 341, ECE 346, ECE 441, ECE 443, and ECE 483.

The computer networks concentration requires completion of four courses selected from the following: ECE 355, ECE 451, ECE 452, ECE 455, and CS 472.

The cyber security concentration area requires completion of four courses selected from the following: ECE 346, ECE 355, ECE 416, ECE 419, ECE 455, ECE 470, and ECE 483.

Computer Engineering Program Educational Objectives

The computer engineering program seeks to prepare graduates who, after the first few years of their professional career, have:

1. established themselves as practicing engineering professionals in industry or government, or engaged in graduate study
2. demonstrated their ability to work successfully as members of a professional team and function effectively as responsible professionals
3. demonstrated their ability to adapt to new technology and career challenges.

Student Outcomes

The computer engineering student outcomes are as follows. Graduates must attain:

1. An ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics.
2. An ability to apply the engineering design process to produce solutions that meet specified needs with consideration for public health and safety, and global, cultural, social, environmental, economic, and other factors as appropriate to the discipline.
3. An ability to develop and conduct appropriate experimentation, analyze and interpret data, and use engineering judgment to draw conclusions.
4. An ability to communicate effectively with a range of audiences.
5. An ability to recognize ethical and professional responsibilities in engineering situations and make informed judgments, which must consider the impact of engineering solutions in global, economic, environmental, and societal contexts.
6. An ability to recognize the ongoing need for additional knowledge, to choose appropriate learning strategies, and to apply this knowledge.

7. An ability to function effectively as a member or leader of a team that establishes goals, plans tasks, meets deadlines, and creates a collaborative and inclusive environment.

**Accreditation**

The Bachelor of Science in Computer Engineering is accredited by the Engineering Accreditation Commission of ABET, http://www.abet.org.

http://catalog.odu.edu/undergraduate/frankbattencollegeofengineeringandtechnology/electricalcomputerengineering/computerengineering/computerengineering/computerengineering/computerengineering/bscome-fouryearplan)

This is a suggested curriculum plan to complete this degree program in four years. Please consult information in this Catalog, Degree Works, and your academic advisor for more specific information on course requirements for this degree.

**Computer Engineering Four-Year Plan***

**Freshman**

<table>
<thead>
<tr>
<th>First Term</th>
<th>Hours</th>
<th>Second Term</th>
<th>Hours</th>
</tr>
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<tbody>
<tr>
<td>ENGN 110</td>
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<td>ECE 111</td>
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<td>CHEM 121N</td>
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<td>CHEM 123N</td>
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<td>MATH 211</td>
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<td>PHYS 231N</td>
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<td>ENGL 110C (grade of C or better required)</td>
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<td>ENGN 150</td>
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<td>COMM 101R</td>
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**Sophomore**

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<td>ECE 241</td>
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<td>CS 250</td>
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<td>PHYS 232N</td>
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<td>CS 252</td>
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<tr>
<td>Literature Way of Knowing</td>
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<td>ENGL 251C (grade of C or better required)</td>
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**Junior**

<table>
<thead>
<tr>
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<th>Hours</th>
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<tbody>
<tr>
<td>ECE 302</td>
<td>3</td>
<td>ECE 304</td>
<td>3</td>
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<tr>
<td>ECE 313</td>
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<td>ECE 346</td>
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<td>ECE 341</td>
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<td>ECE 381</td>
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<tr>
<td>CS 361</td>
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<td>CS 350</td>
<td>3</td>
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<tr>
<td>Human Creativity Way of Knowing</td>
<td>3</td>
<td>Technical Elective **</td>
<td>3</td>
</tr>
<tr>
<td></td>
<td></td>
<td>16</td>
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</table>

**Senior**

<table>
<thead>
<tr>
<th>First Term</th>
<th>Hours</th>
<th>Second Term</th>
<th>Hours</th>
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</thead>
<tbody>
<tr>
<td>ECE 484W (grade of C or better required)</td>
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<td>ECE 487</td>
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<tr>
<td>ECE 486</td>
<td>2</td>
<td>CS 471</td>
<td>3</td>
</tr>
<tr>
<td>ECE 443</td>
<td>3</td>
<td>Technical Elective ***</td>
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<td>Technical Elective ***</td>
<td>3</td>
<td>Technical Elective ***</td>
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<td>ENMA 480**</td>
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<td>Human Behavior Way of Knowing</td>
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<tr>
<td>Interpreting the Past Way of Knowing</td>
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<td></td>
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<td></td>
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<td>14</td>
</tr>
</tbody>
</table>

Total credit hours: 128

* Does not include the University's General Education language and culture requirement. Additional hours may be required.

** Meets philosophy and ethics general education requirement.

*** Computer Engineering students need four 400-level ECE technical elective courses with two options: (1) one 300-level ECE technical elective course and one approved 300- or 400-level CS/MATH/ENGN course, or (2) one approved 300- or 400-level CS course and one approved 300- or 400-level CS/MATH/Engineering course.

The General Education requirements in information literacy and research, impact of technology, and philosophy and ethics are met through the major. The upper-division General Education requirement is met through a built-in minor in computer science.

Computer engineering majors must earn a grade of C or better in all 200-level ECE courses prior to taking the next course in the sequence.

**Continuance Regulations**

It is the policy of the Department of Electrical and Computer Engineering to deny a student eligibility to enroll in program courses after it becomes evident that he or she is either unable or unwilling to maintain reasonable standards of academic achievement. Courses in the electrical and computer engineering major are defined as courses with an ECE prefix.

1. A student will be placed on departmental academic probation whenever his or her major grade point average (GPA) falls below 2.00 (after six or more hours have been attempted in the major).

2. Students on academic probation are expected to improve their major GPA by achieving a semester GPA of 2.0 or better during the next semester of attendance. A student on academic probation will have two consecutive semesters to improve their major GPA to 2.0 before termination from the program.

3. Following two consecutive semesters of academic probation, a student is subject to termination from the program if his or her major GPA is below 2.0 and the semester GPA is below 2.0 in the major at the end of either the Fall or Spring semester.

Appeals of termination from the program are in order if extenuating circumstances warrant. Appeals are to be made in writing to the chair of the department. Once the appeal is submitted, it is considered by the faculty of the department.

**Minor in Computer Engineering**

An undergraduate minor in computer engineering may be obtained by successful completion of 13 or more semester credit hours of approved courses.
The basic course requirements are as follows:

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>ECE 241</td>
<td>Fundamentals of Computer Engineering</td>
<td>4</td>
</tr>
<tr>
<td>CS 361</td>
<td>Data Structures and Algorithms</td>
<td>3</td>
</tr>
</tbody>
</table>

Select two of the following:

- ECE 341 Digital System Design
- ECE 346 Microcontrollers
- ECE 355 Introduction to Networks and Data Communications
- ECE 381 Introduction to Discrete-time Signal Processing
- ECE 406 Introduction to Visualization
- ECE 441 Advanced Digital Design and Field Programmable Gate Arrays
- ECE 455 Network Engineering and Design
- ECE 483 Embedded Systems

Total Hours: 13

*Course substitutions may be approved by the chief departmental advisor.

**Class not permitted for Electrical Engineering majors due to being a requirement in the major.

For completion of a minor, a student must have a minimum overall cumulative grade point average of 2.00 for the courses required for the minor exclusive of lower-level courses (except for ECE 241), prerequisites and corequisites and complete a minimum of six hours of upper-division courses in the minor, through courses offered by Old Dominion University. Completion of a minor in computer engineering with a GPA of 3.00 or greater partially satisfies the leveling requirements for graduate degrees in computer engineering.

**Minor in Electrical Engineering**

An undergraduate minor in electrical engineering may be obtained by successful completion of 12 or more semester credit hours of approved electrical engineering course work at the 300 level or above. In addition, a student seeking a minor in electrical engineering must satisfy all pre- or corequisite requirements for the courses selected. Tracks in systems science, physical electronics, digital design, and other options are available. The chief departmental advisor must approve the precise course of study. The basic course requirements for the three main tracks are as follows:

**Systems Science Track**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>ECE 202</td>
<td>Circuit Analysis II</td>
<td>3</td>
</tr>
<tr>
<td>ECE 302</td>
<td>Linear System Analysis</td>
<td>3</td>
</tr>
<tr>
<td>ECE 304</td>
<td>Probability, Statistics, and Reliability</td>
<td>3</td>
</tr>
</tbody>
</table>

Select one of the following:

- ECE 451 Communication Systems
- ECE 455 Network Engineering and Design
- ECE 461 Automatic Control Systems

Total Hours: 12

**Physical Electronics Track**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>ECE 304</td>
<td>Probability, Statistics, and Reliability</td>
<td>3</td>
</tr>
<tr>
<td>ECE 323</td>
<td>Electromagnetics</td>
<td>3</td>
</tr>
<tr>
<td>ECE 332</td>
<td>Microelectronic Materials and Processes</td>
<td>3</td>
</tr>
</tbody>
</table>

Select one of the following:

- ECE 471 Introduction to Solar Cells
- ECE 472 Plasma Processing at the Nanoscale

Total Hours: 12

**Digital Design Track**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>ECE 241</td>
<td>Fundamentals of Computer Engineering</td>
<td>4</td>
</tr>
<tr>
<td>ECE 304</td>
<td>Probability, Statistics, and Reliability</td>
<td>3</td>
</tr>
<tr>
<td>ECE 441</td>
<td>Advanced Digital Design and Field Programmable Gate Arrays</td>
<td>3</td>
</tr>
</tbody>
</table>

Select one from the following:

- ECE 346 Microcontrollers
- ECE 443 Computer Architecture
- ECE 483 Embedded Systems

Total Hours: 13

*The digital design track is not available for computer engineering majors.

**Electrical Power Track**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>ECE 303</td>
<td>Introduction to Electrical Power</td>
<td>3</td>
</tr>
<tr>
<td>ECE 323</td>
<td>Electromagnetics</td>
<td>3</td>
</tr>
</tbody>
</table>

Select two of the following:

- ECE 403 Power Electronics
- ECE 404 Electric Drives
- ECE 405 Power System Design & Analysis
- ECE 471 Introduction to Solar Cells

Total Hours: 12

For completion of a minor, a student must have a minimum overall cumulative grade point average of 2.00 in all courses required for the minor exclusive of lower-level courses, prerequisites and corequisites and complete at least six hours of upper-level courses in the minor requirement through courses offered by Old Dominion University. Completion of a minor in electrical engineering with a GPA of 3.00 or greater partially satisfies the leveling requirements for graduate degrees in electrical engineering.

**Interdisciplinary Minor – Biomedical Engineering**

Nicola Lai, Department of Electrical and Computer Engineering, Coordinator

This interdisciplinary minor is for students who would like to learn about processes encountered in biomedical engineering innovation and enhance their ability to integrate knowledge from different disciplines with principles used in biomedical engineering. The minor offers an opportunity for students to be recognized for study in this growing multidisciplinary field and to enhance competitiveness for job opportunities upon graduation.

Course prerequisites for BME 403, BME 404 and BME 406 are BIOL 240 or BIOL 250 and MATH 200, MATH 205 or MATH 211. Prerequisite courses are not included in the calculation of the grade point average for the minor.

Course requirements are as follows:

Select two of the following BME courses:

- BME 403 Introduction to Mathematical Modeling in Physiology
- BME 404 Introduction to Biomaterials
- BME 406 Transport Phenomena in Biomedical Systems

Select two elective courses from the following:

- BIOL 446 Comparative Biomechanics
- BIOL 460 Frontiers in Nanoscience and Nanotechnology
- BIOL 490 Advanced Human Physiology

Total Hours: 12

Electrical and Computer Engineering
Transport Phenomena in Biomedical Systems

This course will introduce the properties of biomedical materials used as implants, prostheses, orthosis, and tissue-engineered materials as medical devices in contact with tissues and organs. Biocompatibility, immunological responses, wound healing, clotting cascade, surface compatibility and characterization of materials used for implantable medical devices will be introduced. Other topics such as ethical considerations and medical device regulatory mechanisms will be presented. Prerequisites: BIOL 240 or BIOL 250 and MATH 200 or MATH 205 or MATH 211.

BME 404. Introduction to Biomaterials. 3 Credits.

This course will introduce the properties of biomedical materials used as implants, prostheses, orthosis, and tissue-engineered materials as medical devices in contact with tissues and organs. Biocompatibility, immunological responses, wound healing, clotting cascade, surface compatibility and characterization of materials used for implantable medical devices will be introduced. Other topics such as ethical considerations and medical device regulatory mechanisms will be presented. Prerequisites: BIOL 240 or BIOL 250 and MATH 200 or MATH 205 or MATH 211.

BME 406. Transport Phenomena in Biomedical Systems. 3 Credits.

The course focuses on basic principles of mass transport and biochemical reactions in biological systems. Topics include phase and reaction equilibrium, conservation relations, physiological transport in tissue-organ systems, transport of gases between blood and tissue, and designing of bioreactors and devices for biomedical engineering applications. Prerequisites: BIOL 240 or BIOL 250 and MATH 200 or MATH 205 or MATH 211.

BME 454/554. Introduction to Bioelectrics. 3 Credits.

This course covers the electrical properties of cells and tissues as well as the use of electrical and magnetic signals and stimuli in the diagnosis and treatment of disease. Typical topics to be covered include basic cell physiology, endogenous electric fields in the body, electrocardiography, cardiac pacing defibrillation, electrotherapy, electroporation, electrotherapy in wound healing. In addition ultra-short electrical pulses for intracellular manipulation and the application of plasmas to biological systems will be covered. Prerequisites: PHYS 111N or higher and MATH 200 or higher.

BME 462/562. Introduction to Medical Image Analysis. 3 Credits.

Introduction to basic concepts in medical image analysis. Medical image registration, segmentation, feature extraction, and classification are discussed. Basic psychophysics, fundamental ROC analysis and FROC methodologies are covered. Cross-listed with ECE 462/MSIM 462. Prerequisites: a grade of C or better in MATH 212.

BME 464/564. Biomedical Applications of Low Temperature Plasmas. 3 Credits.

This course is cross listed between ECE and Biology. It is designed to be taken by senior undergraduate students and first year graduate students. The course contents are multidisciplinary, combining materials from engineering and the biological sciences. The course covers an introduction to the fundamentals of non-equilibrium plasmas, low temperature plasma sources, and cell biology. This is followed by a detailed discussion of the interaction of low temperature plasma with biological cells, both prokaryotes and eukaryotes. Potential applications in medicine such as wound healing, blood coagulation, sterilization, and the killing of various types of cancer cells will be covered. Prerequisites: Senior standing.

ELECTRICAL AND COMPUTER ENGINEERING Courses

ECE 111. Information Literacy and Research for Electrical and Computer Engineering. 2 Credits.

An introductory course for ECE students that explores information literacy in terms of information basics, information need, searching, locating, and evaluating information sources, citing and ethics of information in relation to development and implementation of electrical and computer engineering projects. Prerequisites: ENGN 110 and MATH 162M.

ECE 201. Circuit Analysis I. 3 Credits.

An introduction to the analysis and theory of linear electrical circuits, including relevant mathematical background. Topics include: passive component definitions and connection rules; independent and dependent sources, concepts of power & energy; Kirchhoff’s laws; development of network reduction techniques; formulation of mesh-current and node-voltage equations; network theorems including Thevenin, Norton, Maximum power transfer, and superposition Theorem, Operational Amplifiers, Two Port Networks (resistive), Energy Storage Elements, and initial conditions. Basics of matrices and linear algebra with Gaussian elimination; matrix applications to linear circuit analyses; MATLAB & PSPICE with analyses and applications to passive circuits. (offered fall, spring, summer) Prerequisites: ECE 111 or equivalent and a grade of C or better in MATH 212. Pre- or corequisite: PHYS 232N or PHYS 262N.

ECE 202. Circuit Analysis II. 3 Credits.

Time domain analysis of first-order and second-order electrical circuits; sinusoidal steady state analysis; Phasor representation of AC Circuits, Maximum power transfer and Thevenin-Norton theorems for AC circuits; Frequency response of circuits (with R, L, and C components), Laplace Transforms and transfer functions of linear circuits; extension to frequency domain circuit analysis including Bode plots; operational amplifiers with relevant circuit examples; two-port networks including Z- and Y-parameters; transformer concepts. PSPICE and MATLAB for DC and transient circuit analyses; theory & solution of linear ordinary differential equations with constant coefficients, complex numbers, Euler's formula and complex arithmetic; PSPICE and MATLAB implementation of AC response and analyses. (offered fall, spring, summer) Prerequisites: MATH 280 or MATH 307 and a grade of C or better in ECE 201.
ECE 241. Fundamentals of Computer Engineering. 4 Credits.
This course develops the foundation of computer engineering for computer engineers as well as an introductory breadth appropriate for electrical engineers. Class topics include computer information, digital design (combinational and sequential circuits), computer organization, and assembly language. The laboratory includes building digital circuits (focusing on programmable logic), assembly language programming, and system interfacing. The use of a hardware description language is employed in class and the laboratory to specify, simulate and synthesize digital circuits. Prerequisites: CS 150 or ENGN 150 and MATH 211 with a grade of C or above for both.

ECE 287. Fundamental Electric Circuit Laboratory. 2 Credits.
Objective of course is to provide students in electrical and computer engineering with a "hands-on" introduction to selected topics in electrical engineering. Students will use basic circuit analysis skills and programming skills to design, build, and test electrical networks interfacing to an Arduino Uno micro-controller. Labs will also provide an introduction to basic measurement techniques and electrical laboratory equipment (power supplies, oscilloscopes, voltmeters, etc). Prerequisites: A grade of C or better in both CS 150 or ENGN 150 and ECE 201. Pre-or corequisite: ECE 202.

ECE 300. Math Review for Graduate Engineering Analysis. 3 Credits.
Complex algebra, linear algebra and matrix methods, aspects of multivariable calculus, Boolean logic and numbering systems, differential equations, Laplace transforms, and aspects of probability. Applications and examples in the field of electrical engineering will be used. The use of Matlab in engineering problem solving will be presented. Course not available to ECE undergraduate majors. Prerequisites: Departmental approval.

ECE 301. Review of Electrical Engineering Analysis. 3 Credits.
Electrical engineering problems, including time-domain and frequency-domain circuit analysis, analysis of networks with electronic components. The use of Matlab and Simulink in electrical engineering problem solving will be presented. Course not available to ECE undergraduate majors. Prerequisites: Departmental approval.

ECE 302. Linear System Analysis. 3 Credits.
This course covers the fundamental concepts of signal and linear system representation and analysis in continuous time. Topics include: Operations with sinusoids and complex exponentials. Signal properties, operations, and models. System properties, classification, and models. Time-domain system analysis, including impulse response, total system response, stability, and convolution. Fourier analysis of continuous-time signals and signal transmission through linear time-invariant systems. Ideal and practical filters. Advanced matrix operations and linear algebra with applications to signal and system analysis. Characteristic equation of a matrix, eigenvalues and eigenvectors. Performing time and frequency domain analysis using MATLAB. (offered fall, spring). Prerequisites: MATH 280 or MATH 307 and a grade of C or better in ECE 202. Pre- or corequisite: ECE 287.

ECE 303. Introduction to Electrical Power. 3 Credits.
AC steady state power, single-phase and three-phase networks, electric power generation, transformers, transmission lines, electric machinery and the use of power. Energy resources, power plants, renewable energy, electric safety. (offered fall, summer) Prerequisites: a grade of C or better in ECE 201.

ECE 304. Probability, Statistics, and Reliability. 3 Credits.
Introduction to probability, probability models, discrete and continuous random variables, statistics, reliability, and stochastic processes. Applications include modeling of physical systems, data analysis, communications, designed engineering experiments, control charts, and hypothesis testing. Prerequisites: a grade of C or better in MATH 212.

ECE 313. Electronic Circuits. 4 Credits.
Introduction to junction diodes, bipolar junction transistors (BJTs), MOS field-effect transistors (MOSFETs) and operational amplifiers (op-amps). Design concepts for discrete analog circuits with diodes, BJTs, MOSFETs and op-amps. The lab component introduces design and techniques for implementation of analog circuits. Prerequisites: a grade of C or better in ECE 202 and ECE 287. Pre- or corequisite: ECE 241.

ECE 323. Electromagnetics. 3 Credits.
This course provides an introduction to the basic concepts of electromagnetics. Topics include math fundamentals for electromagnetic studies, Maxwell’s equations, electromagnetic waves, polarization, wave propagation in various media and across interfaces, waveguides and transmission lines. This fundamental course is to build an electrical engineering/physics foundation for students and enable them to identify, formulate, and solve future engineering problems. Prerequisites: MATH 285 or MATH 312 and a grade of C or better in ECE 202 and ECE 287.

ECE 332. Microelectronic Materials and Processes. 3 Credits.
An introduction to fundamental properties of semiconductors and device fabrication processes. The topics include crystal structure, bonding, energy bands, doping, carrier densities, mobility, resistivity, recombination, drift, and diffusion. Basic structure of p-n junctions, BJTs and MOSFETs and their fabrication processes, including solid state diffusion, thermal oxidation of silicon, ion implantation, chemical vapor deposition, thin film deposition, photolithography and etching are reviewed. (offered fall and spring) Prerequisites: a grade of C or better in ECE 202 and in ECE 287.

ECE 341. Digital System Design. 3 Credits.
Tools and methodologies for top-down design of complex digital systems. Important topics include minimization, mixed logic, algorithmic state machines, microprogrammed controllers, creating and using a gold model, data and control path design and data movement and routing via buses. Design methodologies covered include managing the design process from concept to implementation, verification using a gold model, and introduction to design flow. A hardware description language is used extensively to demonstrate models and methodologies, and is also used in design exercises and projects. (offered fall, spring) Prerequisites: a grade of C or better in ECE 241.

ECE 346. Microcontrollers. 3 Credits.
A hands-on approach to microprocessor and peripheral system programming, I/O interfacing, and interrupt management. A sequence of projects requiring the programming and integration of a microcontroller-based system is conducted. Project assignments require a microcontroller evaluation board and accessories supplied by the student. (offered spring) Prerequisites: a grade of C or better in ECE 241.

ECE 355. Introduction to Networks and Data Communications. 3 Credits.
This course introduces the basic concepts of computer networks and data communications. Topics include protocol layers, the application layer, the transport layer, the network layer, the data link layer, and the physical layer. Students will learn how to use network packet analyzer tools to do simple network analysis. Emphasis is on gaining an understanding of network engineering as it relates to hardware configuration, system operation and maintenance. (offered fall) Prerequisites: ECE 304 and a grade of C or better in ECE 241.

ECE 368. Student Internship/Cooperative Education. 1-3 Credits.
Student participation for credit based on the academic relevance of the work experience, criteria, and evaluative procedures as formally determined by the department and Career Development Services prior to the semester in which the work experience is to take place. (offered fall, spring, summer) Prerequisites: Approval by department and Career Development Services.

ECE 381. Introduction to Discrete-time Signal Processing. 3 Credits.
This course covers fundamental digital signal processing techniques that form the basis for a wide variety of application areas. Topics include discrete-time signals and systems, time domain analysis, solutions of difference equations, Z-transform analysis, discrete Fourier transforms (DFT), sampling theorem, transform analysis of linear time-invariant systems, structure of discrete-time systems and introduction to power spectrum estimation. (offered fall and spring) Prerequisites: ECE 302 and a grade of C or better in ECE 241.
ECE 387. Microelectronics Fabrication Laboratory. 3 Credits.
The laboratory course will enable students to fabricate MOSFETs, MOS capacitors, diffused resistors and p-n diodes. Students will be trained to operate the equipment required for wet and dry oxidation, thin film deposition, solid state diffusion, photolithography, and etching. Students will fabricate and analyze the devices by current-voltage characteristic, capacitance-voltage characteristic, film thickness and conductivity measurements. (offered fall and spring). Prerequisites: ECE 332.

ECE 395. Topics in Electrical and Computer Engineering. 1-3 Credits.
Study of topics in electrical and computer engineering. Prerequisites: departmental approval.

ECE 396. Topics in Electrical and Computer Engineering. 1-3 Credits.
Study of topics in electrical and computer engineering. Prerequisites: departmental approval.

ECE 403/503. Power Electronics. 3 Credits.
Power electronics provides the needed interface between an electrical source and an electrical load and facilitates the transfer of power from a source to a load by converting voltages and currents from one form to another. Topics include: alternating voltage rectification, Pulse Width Modulation (PWM), DC converters (Buck, Boost, Buck-Boost, Cuk and SEPIC converters), negative feedback control in power electronics, isolated switching mode power supply, flyback and forward power supply, solid state power switches, AC inverter. (offered spring) Prerequisites: ECE 303 and a grade of C or better in ECE 202 and ECE 287.

ECE 404/504. Electric Drives. 3 Credits.
Electric drives efficiently control the torque, speed and position of electric motors. This course has a multi-disciplinary nature and includes fields such as electric machine theory, power electronics, and control theory. Topics include: switch-mode power electronics, magnetic circuit, DC motor, AC motor, Brushless DC motor, induction motor, speed control of induction motor, vector control of induction motor, stepper-motor. (offered fall) Prerequisites: ECE 303 and a grade of C or better in ECE 202 and 287.

ECE 405/505. Power System Design & Analysis. 3 Credits.
This course covers basic power circuit analysis and introductory power system engineering and focuses on the transmission line design, power flow study, short circuit protection, and power distribution in electric power systems, followed by a survey of several applications and case studies. Prerequisites: ECE 303 and a grade of C or better in ECE 202 and 287, or equivalent knowledge in electric machines and circuits.

ECE 406/506. Introduction to Visualization. 3 Credits.
The course provides a practical treatment of computer graphics and visualization with emphasis on the usage of industry standard application programming interface (API) libraries for modeling and simulation applications. It introduces computer graphics fundamentals, including mathematical foundations, rendering pipeline, geometrical transformations, 3D viewing and projections, lighting and shading, texture mapping, etc. It teaches OpenGL programming for developing interactive visualization for modeling and simulation applications. Unity game engine is utilized to illustrate advanced concepts and techniques. Interactive visualization software architecture for modeling and simulation and visualization principles based on perception is covered in depth with case studies. (cross listed with MSIM 441) Prerequisites: a grade of C or better in CS 250.

ECE 407/507. Introduction to Game Development. 3 Credits.
An exciting introductory course focused on game development theory and practices using Unity game engine with emphasis on educational game development. Topics covered in this course include game architecture, 3D computer graphics theory, content generation, user interaction, graphical user interface, audio, game physics, animation, physics, C# language scripting, and artificial intelligence. Students will develop games related to science, technology, engineering, and mathematics (STEM) education. The developed games can run on a variety of platforms, including personal computers, smart phones, and game consoles. (cross listed with MSIM 408/ MSIM 508) Prerequisites: CS 361 or equivalent.

ECE 408/508. Fundamentals of Electric Vehicles. 3 Credits.
This course covers the fundamentals of electric vehicles and focuses on the components, power control, energy management, power train dynamics and other related topics in purely electric and hybrid electric vehicle systems, including a survey of several applications and case studies. Prerequisites: ECE 303 and ECE 403, or instructor approval.

ECE 410/510. Model Engineering. 3 Credits.
The goal of this course is to develop understanding of the various modeling paradigms appropriate for capturing system behavior and conducting digital computer simulation of many types of systems. The techniques and concepts discussed typically include UML, concept graphs, Bayesian nets, Markov models, Petri nets, system dynamics, Bond graphs, etc. Students will report on a particular technique and team to implement a chosen system model. (cross-listed with MSIM 410) Prerequisites: MSIM 205 or equivalent. Pre- or corequisite: MSIM 320 or equivalent.

ECE 411/511. Networked System Security. 3 Credits.
Course presents an overview of theory, techniques and protocols that are used to ensure that networks are able to defend themselves and the end-systems that use networks for data and information communication. Course will also discuss industry-standard network security protocols at application, socket, transport, network, VPN, and link layers, popular network security tools, security, performance modeling and quantification and network penetration testing. Discussion will be based on development of system level models and simulations of networked systems. Crosslisted with MSIM 411. Prerequisites: CS 150 or ENGR 150, and junior standing or permission of the instructor.

ECE 416/516. Cyber Defense Fundamentals. 3 Credits.
This course focuses on cybersecurity theory, information protection and assurance, and computer systems and networks security. The objectives are to understand the basic security models and concepts, learn fundamental knowledge and tools for building, analyzing, and attacking modern security systems, and gain hands-on experience in cryptographic algorithms, security fundamental principles, and Internet security protocol and standards. Prerequisites: ECE 355 or permission of the instructor.

ECE 417/517. Secure and Trusted Operating Systems. 3 Credits.
Course will review typical operating systems developing system models and identifying potential vulnerabilities. Course will discuss policies and their implementation required to fix such vulnerabilities to arrive at a secure and Trusted Computing Base. Course examines the security architecture Security Enhanced Linux (S/ELinux) and Windows and Android OS. Crosslisted with MSIM 417. Prerequisites: MSIM 470 or permission of the instructor.

ECE 419/519. Cyber Physical System Security. 3 Credits.
Cyber Physical Systems (CPS) integrate computing, networking, and physical processes. The objectives of this course are to learn the basic concepts, technologies and applications of CPS, understand the fundamental CPS security challenges and national security impact, and gain hands-on experience in CPS infrastructures, critical vulnerabilities, and practical countermeasures. Prerequisites: ECE 355 or permission of the instructor.

ECE 441/541. Advanced Digital Design and Field Programmable Gate Arrays. 3 Credits.
Course will provide a description of FPGA technologies and the methods using CAD design tools for implementation of digital systems using FPGAs. It provides advanced methods of digital circuit design, specification, synthesis, implementation and prototyping. It introduces practical system design examples. (Offered spring) Prerequisites: ECE 341.

ECE 443/543. Computer Architecture. 3 Credits.
An introduction to computer architectures. Analysis and design of computer subsystems including central processing units, memories and input/output subsystems. Important concepts include datapaths, computer arithmetic, instruction cycles, pipelining, virtual and cache memories, direct memory access and controller design. (offered fall) Prerequisites: ECE 341 and ECE 346.
ECE 451/551. Communication Systems. 3 Credits.
Fundamentals of communication systems engineering. Modulation methods including continuous waveform modulation (amplitude, angle). Design of modulation systems and the performance in the presence of noise. Communication simulation exercises through computer experiments. Prerequisites: ECE 304 and ECE 302.

ECE 452/552. Introduction to Wireless Communication Networks. 3 Credits.

ECE 454/554. Introduction to Bioelectrics. 3 Credits.
Covers the electrical properties of cells and tissues as well as the use of electrical and magnetic signals and stimuli in the diagnosis and treatment of disease. Typical topics to be covered include basic cell physiology, endogenous electric fields in the body, electrocardiography, cardiac pacing, defibrillation, electrotherapy, electroporation, electrotherapy in wound healing. In addition, ultrashort electrical pulses for intracellular manipulation and the application of plasmas to biological systems will be covered. Prerequisites: PHYS 111N or higher; MATH 200 or higher.

ECE 455/555. Network Engineering and Design. 3 Credits.
This course is an extension of ECE 355 into a semester long project. Emphasis is on gaining an understanding of networking design principles that entails all aspects of the network development life cycle. Topics include campus LAN models and design, VLANs, internetworking principles and design, WAN design, design of hybrid IP networks, differentiated vs. integrated services, traffic flow measurement and management. (offered spring) Prerequisites: ECE 355 or permission of the instructor.

ECE 458/558. Instrumentation. 3 Credits.
Computer interfacing using a graphical programming language with applications involving digital-to-analog conversion (DAC), analog-to-digital conversion (ADC), digital input output (DIO), Virtual Instrument System Architecture (VISA) and universal Service Bus (USB). Analysis of sampled data involving use of probability density function, mean and standard derivations, correlations, and the power spectrum. (offered spring) Prerequisites: ECE 302 or permission of instructor.

ECE 461/561. Automatic Control Systems. 3 Credits.

ECE 462/562. Introduction to Medical Image Analysis (MIA). 3 Credits.
Introduction to basic concepts in medical image analysis. Medical image registration, segmentation, feature extraction, and classification are discussed. Basic psychophysics, fundamental ROC analysis and FROC methodologies are covered. Prerequisites: a grade of C or better in MATH 212.

ECE 464/564. Biomedical Applications of Low Temperature Plasmas. 3 Credits.
This course is cross listed between ECE and Biology. It is designed to be taken by senior undergraduate students and first year graduate students. The course contents are multidisciplinary, combining materials from engineering and the biological sciences. The course covers an introduction to the fundamentals of non-equilibrium plasmas, low temperature plasma sources, and cell biology. This is followed by a detailed discussion of the interaction of low temperature plasma with biological cells, both prokaryotes and eukaryotes. Potential applications in medicine such as wound healing, blood coagulation, sterilization, and the killing of various types of cancer cells will be covered. Prerequisites: Senior standing.

ECE 470/570. Foundations of Cyber Security. 3 Credits.
Course provides an overview of theory, tools and practice of cyber security and information assurance through prevention, detection and modeling of cyber attack and recovery from such attacks. Techniques for security modeling, attack modeling, risk analysis and cost-benefit analysis are described to manage the security of cyber systems. Fundamental principles of cyber security and their applications for protecting software and information assets of individual computers and large networked systems are explored. Anatomy of some sample attacks designed to compromise confidentiality, integrity and availability of cyber systems are discussed. (Cross-listed with MSIM 470) Pre- or corequisite: MSIM 410 or permission of the instructor.

ECE 471/571. Introduction to Solar Cells. 3 Credits.
This course is designed to provide the fundamental physics and characteristics of photovoltaic materials and devices. A focus is placed on i) optical interaction, absorption, and design for photovoltaic materials and systems, ii) subsequent energy conversion processes in inorganic/organic semiconductor such as generation, recombination, and charge transport, and iii) photovoltaic testing and measurement techniques to characterize solar cells including contact and series resistance, open circuit voltage, short circuit current density, fill factor, and energy conversion efficiency of photovoltaic devices. (Offered fall) Prerequisites: ECE 332.

ECE 472/572. Plasma Processing at the Nanoscale. 3 Credits.
The science and design of partially ionized plasma and plasma processing devices used in applications such as etching and deposition at the nanoscale. Gas phase collisions, transport parameters, DC and RF glow discharges, the plasma sheath, sputtering, etching, and plasma deposition. Prerequisites: ECE 323.

ECE 473/573. Solid State Electronics. 3 Credits.
The objective of this course is to understand basic semiconductor devices by understanding semiconductor physics (energy bands, carrier statistics, recombination and carrier drift and diffusion) and to gain an advanced understanding of the physics and fundamental operation of advanced semiconductor devices. Following the initial introductory chapters on semiconductor physics, this course will focus on p-n junctions, metal-semiconductor devices, MOS capacitors, MOS field effect transistors (MOSFET) and bipolar junction transistors. Prerequisites: ECE 313, ECE 323 and ECE 332.

ECE 474/574. Optical Fiber Communication. 3 Credits.
This course introduces seniors and first year graduates to the physics and design of optical fiber communication systems. The topics covered are: electromagnetic waves; optical sources including laser diodes; optical amplifiers; modulators; optical fibers; attenuation and dispersion in optical fibers; photodetectors; optical receivers; noise considerations in optical receivers; optical communication systems. Prerequisite: ECE 323.

ECE 483/583. Embedded Systems. 3 Credits.
This course covers fundamentals of embedded systems: basic architecture, programming, and design. Topics include processors and hardware for embedded systems, embedded programming and real time operating systems. Prerequisites: ECE 346.

ECE 484W. Computer Engineering Design I. 3 Credits.
Emphasis is on the design of a complex digital circuit and microcontroller interfacing. A semester-long project involves the design, simulation and testing of a digital architecture and software GUI. Several moderate scale digital modules are designed, simulated, implemented and tested during the semester. Design methods incorporate CAD design tools, implementation with advanced integrated circuit technology and contemporary software tools. Oral and written communication skills are stressed. This is a writing intensive course. (offered fall and spring) Prerequisites: A grade of C or better in ENGL 211C or ENGL 221C or ENGL 231C; ECE 341; ECE 346 and ECE 381. Pre- or corequisite: ECE 313.
ECE 485W. Electrical Engineering Design I. 3 Credits.
Part one of the senior capstone design experience for electrical engineering majors. Lectures focus on providing professional orientation and exploration of the design process. Small group design projects focus on the development of electronic subsystems. Oral and written communication skills are stressed. This is a writing intensive course. (offered fall, spring) Prerequisites: ECE 313 and ECE 381 and a grade of C or better in ENGL 211C or ENGL 221C or ENGL 231C. Pre- or corequisite: ECE 303, ECE 304, ECE 323, and ECE 332.

ECE 486. Preparatory ECE Senior Design II. 2 Credits.
The course is the preparatory, proposal development section of part two of the senior capstone design experience for electrical and computer engineering majors. The course will focus on developing a proposal for a group design project. The senior design projects aim at developing engineering design skills of a complete computer/electrical system. Elements of developing a successful proposal are emphasized along with written communication skills. Industry-sponsored multi-disciplinary design projects are an option. Prerequisites: senior standing. Pre- or corequisite: ECE 484W or ECE 485W.

ECE 487. ECE Senior Design II. 2 Credits.
Part two of the senior capstone design experience for electrical and computer engineering majors. In this course, students will implement the design proposal developed in ECE 486. The senior design projects aim at developing engineering design skills of a complete computer/electrical system. Oral and written communication skills are emphasized. Industry-sponsored multi-disciplinary design projects are an option. Prerequisites: ECE 486.

ECE 488. ECE Senior Design III. 3 Credits.
Part three of the senior capstone design experience for electrical and computer engineering majors. Individual and group design projects focus on the development of complete electrical and computer systems. Oral and written communication skills are stressed. Industry-sponsored multi-disciplinary design projects are an option. Prerequisites: ECE 487.

ECE 491. Microelectronics Design Experience. 3 Credits.
This is a Virginia Microelectronics Consortium (VMEC) hands-on, state-of-the-art summer research internship experience. This is not a regular class, but a summer research internship open only to those undergraduate students who apply and win a VMEC Summer Research Scholarship. The VMEC internship provides excellent technical knowledge as well as industrial and academic contacts for career development. Students complete a 10-13 week summer project on a microelectronics research or design activity at an engineering school or in the State-of-the-Art Cleanroom of industry members of the VMEC. Details regarding eligibility and report requirements are available in the department. Prerequisites: Junior standing in electrical or computer engineering and department approval.

ECE 495/595. Topics in Electrical and Computer Engineering. 1-3 Credits.
Study of topics in electrical and computer engineering. Prerequisites: departmental approval.

ECE 496/596. Topics in Electrical and Computer Engineering. 1-3 Credits.
Study of topics in electrical and computer engineering. Prerequisites: departmental approval.